



## “Q FORM” – A&R SCOUTING CALL 2026–2027

**This form is about YOU, not the character you created.**

QUANTO Entertainment needs it to know who is applying, how to contact you, and a little more about the person we might end up working with.

We won't ask for ID documents, your home address or information we don't need.

Keep it simple. Then attach it digitally to your application, together with the materials required by the Call.

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### 1. TELL US WHO U R

**Legal first and last name:** .....

[ *This is where we need your real name. After all, we had to ask somewhere.*  ]

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**Name you'd prefer us to call you:** .....

[ *It can be your first name, a stage name, a social-media nickname, a pseudonym, or simply whatever you prefer to be called. If it's different from your legal name and you're happy with it, we'll gladly use it in our regular communications and when referring to you within the team.*  ]

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**Place of birth (city/country, but no date):** .....

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**Citizenship (and foreign languages you speak fluently):** .....

.....

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**Current city, region/state and country of residence:** .....

[ *We don't need your address, so please don't give it to us.*  ]



**Declared age:** ..... years old | **Any notes:** .....

[ We don't ask for dates of birth. Just remember that you must be at least 18 years old to apply. ]

**Gender (optional):** ..... | **Any notes:** .....

**Pronouns (optional):** ..... | **Any notes:** .....

[ If you wish, answer in whatever way feels right to you. If you'd rather not, simply leave these fields blank. ]

## 2. TELL US HOW TO CONTACT YOU

**Email address:** .....

**Phone number (including international dialling code, e.g. +39):** .....

[ We will reply to your application using the sender's email address. If you are selected and we don't hear back from you, we'll use your phone number to get in touch. If it gets any more complicated than that, we'll rule you out. So, while you're waiting to hear from us, try not to end up saying, "Oops! Your email went to spam!" or "Oops! I usually don't answer calls from numbers I don't know!" ]

**Instagram profile (optional): @.....**

[ You don't need an Instagram profile to apply. If you have one and wish to share it, it simply gives us a chance to get to know you a little better — and not just from a professional or project-related point of view. If so, start following QUANTO Records, give us your account here and the label will follow you back, allowing QUANTO Entertainment to view your profile if it would otherwise be private. ]

**If our team has any questions about your project or your application, how would you prefer us to contact you?**

[ This is separate from notification of the selection outcome, which you will receive as explained above. ]

☐ Phone

☐ WhatsApp / messaging

☐ Smoke signals

☐ Email

☐ Ouija board

☐ Whatever works



### 3. SOMETHING ABOUT YOU

Right now, what I mainly do with my life is: .....

.....

.....

.....

*[ We don't need a résumé! We just want to understand –in a few lines– what kind of world you come from, what you're involved in and how you spend your days, even if that's three kids and two dogs. You might be scraping by in show business or be a rider with a dream, an engineer with a secret life or a waiter with two degrees gathering dust, a broke actor or a wealthy stay-at-home, a newly graduated journalist or a poet in a nursing home. You might be unemployed –hopefully while keeping busy– or an artist, even if someone is currently funding your lifestyle. We won't judge you by how you pay your bills. We want to know your story. ]*

My main creative, artistic or technical skills are: .....

.....

.....

.....

*[ Beyond matters of taste and personal research –“I know everything about the history of hip-hop!” or similar– we'd like to know whether you've developed any actual skills in music or music production, creative writing or copywriting, entertainment or web content creation, graphic design at any level, video-making or video-editing, digital photography, AI prompting, live performance, communication, quantum DIY, or anything else that might qualify as a skill worth telling us about. Write down whatever you think is relevant — or genuinely stupid. ]*

In my creative, production or experimental work, the tools or environments I use most often are

.....

.....



I've already published, produced or created content that might help you understand how I work:

.....

.....

.....

[ If you wish, you can include one or more references or links above. No need to impress us with quantity. ]

## 4. NOW LET'S HEAR WHAT YOU HAVE TO SAY

What do you expect from taking part in this QUANTO Entertainment Call?

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Why would we be making a mistake if we didn't choose you (regardless of your character)?

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If selected, how consistently could you realistically commit to the project?

- ☐ It's one of the projects I'd like to make a priority, although it wouldn't be the only one I'm working on.
- ☐ I can regularly make some time for it, but I'm already very busy with other things.
- ☐ It would depend on the period and production requirements, but I can guarantee I'll meet my deadlines.
- ☐ My situation is more complicated than that, and I'd rather discuss it during a possible interview.

[ We'd rather not have to chase you throughout our collaboration... so all we're trying to understand is whether you see this application as a one-off experiment or as something you'd be prepared to pursue with the commitment it deserves if things work out — and, after all, any well-earned return will depend on that too. ]



## 5. THE PROJECT YOU'RE SUBMITTING

Name of the character / project you're submitting: .....

List below any other characters you may be submitting (each with a separate application and project):

.....

*[ If you're applying with just one character/project, all the better: as you'll have read in the Call, we're more interested in one exceptionally well-developed character than five barely sketched-out extras. ]*

Did you work on the project with any collaborators, assistants, consultants or colleagues?

☐ YES

☐ NO

If YES, briefly tell us who did what:

.....

.....

.....

*[ Remember: collaborations are neither frowned upon nor held against you, but authorship of the character must remain yours, as established in the Call. So you can work with whoever you like, except co-authors. ]*

## 6. TWO IMPORTANT THINGS BEFORE YOU SUBMIT

Tick these boxes only after reading the full "A&R Scouting Call 2026-2027" documents.

☐ I declare that I am at least 18 years old.

☐ I confirm that I am the author responsible for the character and the person responsible for the project or projects I am submitting, under the terms of the "A&R Scouting Call 2026-2027".

☐ I confirm that I have disclosed any third-party contributions included in the project and that I am entitled to use the materials I am submitting, as provided for in the Call.

☐ I declare that I have read and understood the "A&R Scouting Call 2026-2027", including its conditions concerning the selection process, submitted materials, communications and confidentiality obligations.

☐ I declare that I have read the Privacy Notice relating to the "A&R Scouting Call 2026-2027".



## 7. OTHER SHENANIGANS

If you happened to find a *smart code* related to the call you wish to apply for, this is the section of Form Q where you can submit such code. Who knows whether it will be a valid *smart code* or not!

|  |  |  |  |
|--|--|--|--|
|  |  |  |  |
|--|--|--|--|

This is already part of our selection process, offering the exact same opportunities to everyone. Therefore, please do not contact us to request a *smart code*, as such code was already included in the promotion and communication of our call. So do not write saying you are confused and you don't have any *smart code*. If you have it, enter above the four digits of that code and we will take it into account.

Alternatively —since this is a selection process for creatives— you can try your luck by entering an *incorrect code of your own creation*: in such a case, however, please leave your explanation for this choice below. An incorrect *smart code* accompanied by a noteworthy justification may be taken into consideration just as much as entering the correct code. Otherwise, just leave this field blank and proceed to the signature section below (Section 8).

I've submitted this *smart code* because .....

.....

.....

## 8. THE PART WHERE YOU SIGN ON THE DOTTED LINE

Place of birth: .....

Date of birth: ..... / ..... / .....

Applicant author's signature: .....

[ **NOTE**: please initial each of the previous 5 pages before scanning and attaching this Q Form —completed, dated and signed by you— to the application you're about to submit digitally to [talent@quantoentertainment.it](mailto:talent@quantoentertainment.it) ]



## YOU ARE ONE STEP AWAY FROM APPLYING...

Fill out and sign Q FORM, initial and scan just the first 6 PAGES, then bundle them in a PDF and send it to:

**[talent@quantoentertainment.it](mailto:talent@quantoentertainment.it)**

Please also attach any other content related to your application to the Q Form submission email, making sure to zip the files into a single folder if the material is bulky. Total size of the attachments must not exceed 20MB. Naturally, for each individual application, only one email containing Q Form and other materials is expected.

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## AND, JUST TO BE CLEAR, ONE LAST THING...

This form is only here to tell us who you are. But it's **the rest of your application** that has to make us want to know more about the character you've created.

That's where you'll have to move us, because...**whatever moves us it's real.**

**QUANTO Entertainment**

*"nothing but **consistent** ideas"*